A Dynamic Epistemic Logic For Distributed System Analysis

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Agenda

- 1. Context
- 2. Pattern models
- 3. Parametrized pattern models





- Some authors in distributed computing still refer to knowledge only informally
 - It is important to develop tools to formalize such a concept





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- Connection of distributed computing & dynamic epistemic logic through action models
 - Pfleger & Schmid (2018)
 - Goubault, Ledent & Rajsbaum (since 2018)





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- Connection of distributed computing & dynamic epistemic logic through action models
 - Pfleger & Schmid (2018)
 - Goubault, Ledent & Rajsbaum (since 2018)
 - Kripke frames cat. and simplicial complex cat. are equivalent



Epistemic logic

Syntax

$$\mathcal{L}_K \ni \varphi ::= p \mid \neg \varphi \mid \varphi \land \varphi \mid K_a \varphi$$

where $a \in A$, and $p \in P$ No update modality



Epistemic logic

Syntax

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No update modality

Semantics

 $\begin{array}{ll} M,w\models p & \text{iff } p\in L(w) \\ M,w\models \neg \varphi & \text{iff } M,w\not\models \varphi \\ M,w\models \varphi\wedge\psi & \text{iff } M,w\models \varphi \text{ and } M,w\models\psi \\ M,w\models K_a\varphi & \text{iff } M,w'\models \varphi \text{ for all } w' \text{ such that } w \sim_a w' \end{array}$



Distributed computing models

Agents (processes)

- State machines
- Private input (local state)
- Execute a protocol of communication
 - All gathered information is sent (full-information)



Distributed computing models

Agents (processes)

- State machines
- Private input (local state)
- Execute a protocol of communication
 - All gathered information is sent (full-information)
- Dynamic-network models
 - Synchronous (round closed) communication
 - An adversary decides who communicates with whom



Oblivious

any communication graph in a given set of communication graphs may occur in any round

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Iterated immediate snapshot model (IIS)

IIS model

processes write to a shared memory and then take a snapshot
 Concurrent read





Iterated immediate snapshot model (IIS)

Epistemic model (Kripke models with equivalence relations)

- A triple (W, \sim, L)
 - Worlds
 - Indistinguishability relations
 - True valued propositions





Iterated immediate snapshot model (IIS)







Action models

Update mechanism



Action models

- Update mechanism
 - Action model (Structure) M = (E, R, Pre)
 - Events
 - Indistinguishability relations
 - Precondition formulas



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- Update mechanism
 - Action model (Structure) M = (E, R, Pre)
 - Events
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 - Restricted modal product

$$\blacktriangleright M \otimes \mathsf{M} = M'$$



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Iterated immediate snapshot model (IIS)







Modeling epistemic change with action models through rounds of communication has drawbacks

Direct application is simple but inefficient





Modeling epistemic change with action models through rounds of communication has drawbacks

- Direct application is simple but inefficient
- Finding compact action models is not clear



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 - The restricted modal product allows preconditions
 - A protocol can be a parameter of the product (not only full-information)



Pattern Models

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 - Pattern model (structure) $\mathcal{P} = (\mathbf{G}, Pre)$
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 - Restricted modal product

 $\blacktriangleright \ M \odot \mathcal{P} = M'$



Let $Ga = \{b \in A \mid bGa\}$ be the in-neighbourhood of a in G

 $(W', \sim', L') = M' = M \odot \mathcal{P}$ is defined as follows:

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 (same in-neighbourhood)



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and $\underline{w \sim_a w' \forall a \in Ga}\}$



Let $Ga = \{b \in A \mid bGa\}$ be the in-neighbourhood of a in G

 $(W',\sim',L')=M'=M\odot\mathcal{P}$ is defined as follows:





- The full-information protocol is *explicit* in the product definition
 - This non-parametrized version is useful for studying computability



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 - This non-parametrized version is useful for studying computability
- The full-information protocol is not practical in real systems



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Loc, set of local states Msg, set of message contents



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Loc, set of local states *Msg*, set of message contents A protocol $\pi = (\mu, \lambda)$, $\mu : Loc \rightarrow (Msg \cup \{\bot\})^{|A|}$ $\lambda : Loc \times (Msg \cup \{\bot\})^{|A|} \rightarrow Loc$

Epistemic models for distributed systems



Epistemic models for distributed systems

▶ A tuple (W, \sim, L, S)



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 $M_a^w|_G$ is the set of messages that a gets when G occurs in w

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 $A=\{a\}$



$$\begin{array}{l} A=\{a\}\\ \mathcal{I}=\{0,1\} \end{array}$$



$$A = \{a\}$$

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$$Msg = Loc = \mathcal{I} \cup \{-\}$$



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 (Forget)



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 This parametrized version is useful for designing efficient protocols

Automated formal verification of protocols



Results

 Systematic construction of pattern models for each round of communication given an arbitrary adversary



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 Systematic construction of pattern models for each round of communication given an arbitrary adversary

- Proof of correctness of such pattern models
 - The correctness is still valid with the parametrized version



Results



Oblivious dynamic-network models requires constant space









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